

JANKEN



Deck

Subtraction War

2 Players

Practice Arithmetic as you Keep Score!

Summary:

Each player calculates their own score as they build points with simple rules.

The Object:

Have the highest score when the cards run out.

The Deck:

Remove the Jokers and Face cards so that only the Aces through the Tens remain. You may remove the Lizard and Water suit for a simpler Rock-Paper-Scissors version of the game. Each player also needs paper and pencil to keep score.

The Deal:

Shuffle and divide the cards evenly.

The Play:

Players hold their stacks of cards face down and turn up the top card at the same time (on the count of three). The player who plays the Stronger suit wins the round. The winner of the round must look at the numbers on both cards, subtract the smaller number from the larger number, then add the result to their previous score and write it down on their paper. (Aces are worth 1 point, other cards are their pip value.) For example, the 10 of Rock and the 7 of Paper are played. Paper beats Rock so Paper wins. 10 is larger than 7 and $10 - 7 = 3$. The player who played Paper adds 3 points to their score. If the suits are the same, the player with the higher number wins the round. Subtract the lower number from the higher one for the score.

If the players are still learning addition and subtraction you may want an adult nearby to help avoid mistakes. Remember, it's better to be slow to get the correct answer than fast getting the wrong one!

The End:

When players run out of cards, the player with the highest score wins.

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Deck

9 of a Kind

5-9 Players

**A Trading and Collecting game
using 9 suits!**