

JANKEN



Deck

Now it's your turn!

**Invent your
own game!**

My favorite toys inspire creativity (Tinker Toys, Lego, Minecraft...) and imagining new games and puzzles for the Janken Deck has been a fun experience for me. What could be more fun than playing a game with friends where you get to make up the rules? The Janken Deck lets you create any game you want!

There are lots of ways to come up with new games. Here are some ideas to spark your creativity:

Start with a game you already know. How does playing with five suits change your favorite card games? Can you make a similar game that uses Rock-Paper-Scissors rules? You can even be inspired by games you like that aren't card games!

Make a puzzle! Create a test of logic and deductive reasoning using only playing cards.

Games can teach! Invent a game to help kids practice color recognition, arithmetic, or about calculating odds and statistics. Every shuffle is new a random set of numbers, colors and suits!

Any card can be WILD! Want your Jokers to be any value? Maybe a four makes your opponent draw more cards? or a 7 could reverse the direction of play? Any card can be special if you want it to be.

You can add more pieces! You can use the deck as part of a bigger game with dice or moving pieces! Use just three suits or shuffle together with a standard (poker sized) deck to play with nine suits at once!

Write up the rules! Be clear and thorough because you may not be there to explain the rules to a new player.

Test the game with your friends! Is it fun and fair for everyone? Did anything happen that was unexpected or ruined the game? Can you make any changes to make it more fun?

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Here is a form that I use to help stay organized!

Name of Your Game:

Number of Players:

Summary:

(A simple description of the game. Is this like another game people enjoy?)

Object:

(What is your goal to win?)

The Deck:

(Do you play with all 70 cards? Do you remove jokers? Use multiple decks?)

The Deal:

(How many cards do you deal to each player? How do you lay out cards on the table? Make a diagram if you need to)

The Play:

(What happens in each turn? When does the turn end? When do you draw or play cards? Are there special rules for the Jokers?)

The End:

(How do you know when the game is over? How do you keep score? How do you determine the winner?)

Variations:

(Is there an easy and hard version of the game? Can you play a different version of the game with Jokers or wild cards?)

Submit your favorite games at JanKenDeck.com to share with players around the world!