



# Guessing Game

## 2 Players

**A Puzzle Solving Game  
of Memory and Deduction!**

[www.JankenDeck.com/Kings](http://www.JankenDeck.com/Kings)

### **Story:**

You hold valuable secrets and it is your job to discover your opponent's secret cards before they can guess what yours are!

### **The Object:**

Name all three of your opponent's Secret Cards.

### **The Deck:**

Remove the Jokers and Kingdom cards

### **The Deal:**

Deal six cards to each player. Set the rest of the deck down as the draw pile.

### **The Play:**

Each player chooses three cards from their hand to be their "Secret Cards".

Once you have chosen your three Secret Cards, place them face down in a horizontal row in any order in front of you. Once they are set down you may look at them at any time but you may not change their order.

Play starts with the player opposite the dealer.

When it is your turn, choose one card from your hand and ask for one hint based on any of the Parts of that card.

For example, if you play the one red coin, you may choose to ask about one of the parts: "are any of your cards Red?", "are any of your cards Coins?" Or "are any of your cards Ones?"

When someone asks for a hint you must always tell the truth. So if they ask "are any of your cards Red?" point to all of your Secret Cards that are Red. If none of them are Red, say "none of the cards are Red". After a player gives you a hint, discard the card you played and draw a new one.

You can also ask about any two parts of your card. You can ask using "and" or by using "or". So if you play the One Red Coin, you can ask if any cards are both: Ones and Red, Ones and Coins, or Red and Coins.



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When someone asks you for a hint using "and", only show which cards has both of those Parts. If you have a card that only has one of those Parts, it doesn't count so don't point to it.

If you ask "or", the cards they show might be one or both.

So if you are asked "Are any of your cards Red or Coins?" then point to any of your secret cards that are either Red, Coins, or both. If you have one of each you don't need to let them know which is which. Finally you can ask if any cards are any of all three: Ones or Red or Coins.

Do not ask if any of their cards are all three (Ones AND Red AND Coins) because there is only one card like that in the deck and it is the one you are holding!

After you get your hint, discard the card you used from your hand and draw a new card to end your turn. If you want, you can use pencil and paper to write notes to keep track of your hints.

### **The End:**

When you are ready to guess any card you can do it at any time during your turn. You do not have to play a card to make a guess. To guess say "is that card...Number, Item, Color?" If you are correct, take their card as a prize. If you are incorrect, turn the card over to show what it is and your opponent gets to keep their card as a prize of their own.

After all of the cards have been guessed, the player who kept the most cards as prizes in the end is the winner. If a player guesses all three secret cards correctly, the round ends at that point and the other player does not get to take any more turns.

For a longer game, play multiple rounds earning one point for each card guessed correctly. The first player to reach 25 points (even if the last round is not complete) is the winner.

### **Variations:**

**All or Nothing:** When you guess your opponent's Secret Cards you must guess all three of them at the same time. If you get any one of them wrong you don't score any points for the round! Your opponent gets to keep playing and guess your cards when they are ready.

**Four Secret Cards:** Deal seven cards to each player then put down four secret cards each for a bigger challenge. If you are confident in your skills of deduction, let your opponent put down four secret cards that you must guess before your opponent can guess your three!

**Three player game:** Deal in a third player. You can only get hints from one player at a time but you can listen in on any hints about your opponent's Secret Cards. When all of your cards have been guessed you are eliminated from the game and the others keep playing!

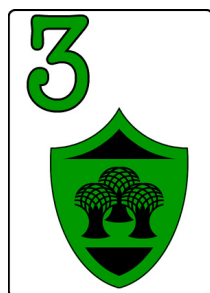


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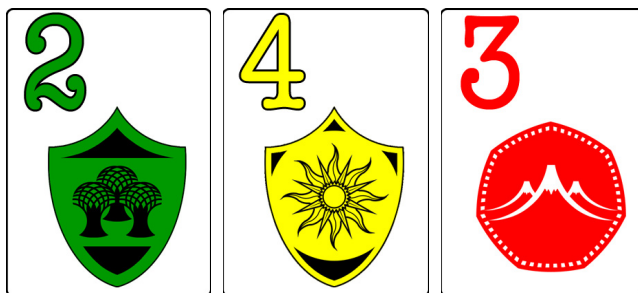
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**Play any card from your hand and ask for a hint based on the card you played. With this card you can ask about 3s, Shields, or Greens.**

**Your “Secret Cards”  
(Hidden from your opponent)**



**If they ask “Are any cards Threes OR Shields?”  
You can point to all three cards but they won’t know which cards are Shields or which are Threes.**

**If they ask “Are any cards Threes AND Shields?”  
Don’t point to any cards because none of these cards are both a Three and a Shield.**